

Attachment Eight

New Game Scenario

To properly contextualize the development hours, please provide the estimated number of hours and a brief methodology to complete the following development:

1. A Draw Game named Virginia Lotto.
2. Players pick six numbers from 1 to 46.
3. Virginia Lotto will have a rolling jackpot that starts at \$2,000,000 and rolls after each drawing where it is not won.
4. Players will be able to win prizes for matching 3 of 6 numbers (\$2.00), four of six numbers (\$30.00), five of six numbers (\$1,500.00), and six of six numbers (Jackpot). The Jackpot will be a parimutuel prize that is split between multiple winners.
5. Virginia Lotto will be drawn three times a week on Monday, Thursday, and Saturday. The drawing will be conducted offline by the Lottery at 11 pm.
6. The cost of each play is \$2.00.
7. The player will be able to purchase up to 100 plays at one time.
8. The player may select their own numbers or select an Easy Pick for randomly generated numbers. The Easy Pick option must allow for different combinations.
9. The player will have the options to purchase a single drawing or up to 156 drawings in a row.
10. The player will have the option to set up auto-renewal to automatically purchase the Virginia Lotto plays on a biweekly basis.
11. The purchase of the plays must be cut off by 10:50pm.
12. The player must be able to purchase on the website and the mobile app.
13. The tickets must follow existing prize claim period rules of 180 days.
14. Virginia Lotto will be offered separately on the retail system, but there is no integration requirement or liability limits.
15. The Lottery would supply all creative assets including logos for development.